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Part I: [AquaFish Class](http://docs.google.com/AquaFish.htm)

Part II: [Environment Constructor](http://docs.google.com/EnvironmentConstruction.htm) | [Environment::IsEmpty](http://docs.google.com/EnvironmentIsEmpty.htm)

[Running the Simulation](http://docs.google.com/TopLevel.htm) | [Simulation::Step](http://docs.google.com/SimulationStep.htm) | [Fish::Move](http://docs.google.com/FishMove.htm) | [Fish::EmptyNeighbors](http://docs.google.com/FishEmptyNeighbors.htm) | [Environment::IsEmpty](http://docs.google.com/EnvironmentIsEmpty.htm) | [Environment::Update](http://docs.google.com/EnvironmentUpdate.htm) | [Display::Show](http://docs.google.com/DisplayShow.htm)